

DAFTAR PUSTAKA

- Ainsworth, M. D. (1979). Infant-mother Attachment. *American Psychologist*, 932-937.
- Alexander, N. P. (2008). *Earlychildhood News*. Dipetik Januari 11, 2016, dari Earlychildhood News:
http://www.earlychildhoodnews.com/earlychildhood/article_view.aspx?ArticleID=397
- Arters, R. (2014, Mei 27). *9 Waysto Parent Well in An Age of Technology*. Dipetik Desember 17, 2015, dari crosswalk.com: <http://crosswalk.com/family/parenting-in-the-technology-age.html>
- Bergen, D., & Davis, D. (2011). Influences of Technology-Related Playful Activity and Thought on Moral Development. *American Journal of Play*, 80-99.
- Blake, S. (2011). *Child Development and The Use of Technology: Perspectives, Applications, and Experiences*. Pennsylvania: IGI Global.
- Brain, C., & Mukherji, P. (2005). *Understanding Child Psychology*. Cheltenham: Nelson Thornes.
- Bronfenbrenner, U. (1994). Ecological Models of Human Development. Dalam *International Encyclopedia of Education*. Oxford: Elsevier.
- Carlsson-Paige, N. (2012, September 13). *The Washington Post*. Diambil kembali dari The Washington Post: https://www.washingtonpost.com/blogs/answer-sheet/post/is-technology-sapping-childrens-creativity/2012/09/12/10c63c7e-fced-11e1-a31e-804fccb658f9_blog.html
- Christakis, D. A., Zimmerman, F. J., & Garrison, M. M. (2007). Effect of Block Play on Language Acquisition: A Randomized Controlled Trial. *ARCH PEDIATR ADOLESC MED*, 967-971.
- Correa, T. (2016). Acquiring A New Technology At Home: A Parent-Child Study About Youth's Influence on Digital Media Adoption in A Family. *Journal of Broadcasting and Electronic Media*, 123-139.
- Creswell, J. W. (2007). *Qualitative Inquiry and Research Design: Choosing Among Five Approaches*. California: SAGE Publications.
- Creswell, J. W. (2012). *Educational Research: Planning, Conducting and Evaluating Quantitative and Qualitative Research*. Boston: Pearson Education, Inc.
- Dahl, R. E. (2007). Sleep and the Developing Brain. *Sleep*, 1-23.
- Downey, S., Hayes, N., & O'Neill, B. (2004). Play and Technology for children aged 4-12. *Centre for Social and Educational Research, Dublin Institute of Technology*, 1-65.
- Feldman, R. S. (2012). *Discovering the Life Span*. New Jersey: Pearson Education, Inc.
- Goldstein, J. (2012). *Play in Children's Development, Health and Well Being*. Utrecht: Toy Industries of Europe.



- Gray, P. (2011). The Special Value of Children's Age-Mixed Play. *American Journal of Play*, 500-522.
- Gupta, D. R. (2015, Agustus 12). *How Does The Environment Influence A Child's Growth and Development?* Dipetik Januari 17, 2016, dari Mom Junction: http://www.momjunction.com/articles/environment-influence-on-child-growth_00332016/
- Han, H., & Johnson, S. D. (2012). Relationship Between Student's Emotional Intelligence, Social Bond, and Interactions in Social Learning. *Education Technology and Society*, 78-89.
- Hatch, K. E. (2011). Determining the Effects of Technology on Children . *Senior Honors Project*, 1-47.
- Howe, T. R. (2012). *Marriage and Families In the 21st Century: A Bioecological Approach*. West Sussex: Wiley-Blackwell.
- Jarvis, M., & Chandler, E. (2001). *Angles on Child Psychology*. Cheltenham: Nelson Thornes.
- Johnson, E. S. (2008). Ecological Systems and Complexity Theory: Toward An Alternative Model of Accountability in Education. *Complicity: An International Journal of Complexity and Education*, 1-10.
- Johnson, G. M. (2010). Internet Use and Child Development: The Techno-Microsystem. *Australian Journal of Education and Developmental Psychology*, 32-43.
- Johnson, G. M. (2010). Internet Use and Child Development: Validation of the Ecological Techno-subsystem. *Educational Technology and Society*, 176-185.
- Kenney, L., & Young, W. (2015). *Bloom: 50 Things to Say, Think and Do with Anxious, Angry and Over-The-Top Kids*. Arizona: Unhooked Books.
- Kernan, M. (2007). *Play as A Context For Early Learning and Development*. Dublin: National Council for Curriculum and Assessment.
- Lichtman, M. (2012). *Qualitative Research in Education: A User's Guide*. California: SAGE .
- Margaritondo, A. M. (2013, Mei 14). *The Educational Benefits of Playing with Blocks*. Dipetik Januari 11, 2016, dari North Shore Pediatric Therapy: <http://nspt4kids.com/parenting/the-educational-benefits-of-playing-with-blocks/>
- Maryono, Y., & Istiana, B. P. (2007). *Teknologi Informasi dan Komunikasi*. Jakarta: Yudhistira Ghalia Indonesia .
- Mayan, M. J. (2009). *Essentials of Qualitative Inquiry*. California: Left Coast Press.
- McIntosh, M. J., & Morse, J. M. (2015). Situating and Constructing Diversity in Semi-Structured Interviews. *Global Qualitative Nursing Research*, 1-12.
- Morrissey, A.-M., & Brown, P. M. (2009). Mother and Toddler Activity in the Zone of Proximal Development for Pretend Play as a Predictor of Higher Child IQ. *Gifted Child Quarterly*, 106-120.



- Panksepp, J. (2008). Play, ADHD, and The Construction of The Social Brain: Should the First Class Each Day be Recess? *American Journal of Play*, 55-79.
- Papalia, D. E., Olds, S. W., & Feldman, R. D. (2002). *A Child's World: Infancy Through Adolescence*. New York : McGraw-Hill.
- Phillips, V., & Popovic, Z. (2012). More Than Child's Play: Games Have Potential Learning and Assessment Tools. *Phi Delta Kappa International*, 26-30.
- Punkoney, S. (2013, Juni 27). *The Benefits of Dramatic Play in Early Childhood Education*. Dipetik Januari 11, 2016, dari Stay At Home Educator: <http://stayathomeeducator.com/the-benefits-of-dramatic-play-in-early-childhood-education/>
- Radesky, J. S., Kistin, C. J., Zuckerman, B., Nitzberg, K., Gross, J., Kaplan-Sanoff, M., . . . Silverstein, M. (2014). Patterns of Mobile Device Use by Caregivers and Children During Meals in Fast Food Restaurants. *PEDIATRICS*, 843-849.
- Ramey, K. (2012, November 25). *10 Uses of Technology in Our Daily Lives*. Dipetik Desember 17, 2015, dari Use of Technology: <http://useoftechnology.com/technology-today-tomorrow/>
- Roberts, M., & Ilardi, S. S. (2008). *Handbook of Research Methods in Clinical Psychology*. New Jersey: John Wiley & Sons.
- Robinson, M. (2008). *Child Development 0-8: A Journey Through The Early Years*. New York: McGraw-Hill.
- Rothbart, M., & Gartstein, M. (2008). Temperament. Dalam M. M. Haith, & J. B. Benson, *Encyclopedia of Infant and Early Childhood Development* (hal. 318-332). Oxford, UK: Elsevier Science.
- Rowan, C. (2013, Juli 29). *The Impact of Technology on the Developing Child*. Dipetik Desember 17, 2015, dari HuffPost: <http://m.huffpost.com/us/entry/3343245>
- Santrock, J. W. (2012). *Life Span Development*. New York: McGraw-Hill.
- Shaffer, D. D., & Kipp, K. (2010). *Developmental Psychology: Childhood and Adolescence*. Boston: Cengage Learning.
- Shaffer, D. R., & Kipp, K. (2007). *Developmental Psychology: Childhood and Adolescence*. Canada: Thomson Wadsworth.
- Shenton, A. K. (2004). Strategies for Ensuring Trustworthiness in Qualitative Research Projects. *Education for Information*, 63-75.
- Sigelman, C. K., & Rider, E. A. (2009). *Life-Span Human Development*. California: Wadsworth Cengage Learning.
- Smith, J. A., Flowers, P., & Larkin, M. (2009). *Interpretative Phenomenological Analysis: Theory, Method and Research*. London: SAGE Publications.
- Thompson, R. (2014). Stress and Child Development. *The Future of Children*, 41-59.



- Unantenne, N. (2014). Mobile Device Usage Among Young Kids: A Southeast Asia Study. *theAsianparent Insights*, 1-61.
- Vanderlist, L. (2011, Mei 9). *Developmental Skills While Playing with Dolls*. Dipetik Januari 11, 2016, dari North Shore Pediatric Therapy: <http://nspt4kids.com/parenting/developmental-skills-while-playing-with-dolls/>
- White, R. E. (2012). *The Power of Play*. Minnesota: Minnesota's Children Museum.
- Willig, C. (2008). *Introducing Qualitative Research in Psychology: Adventures in Theory and Method*. New York: McGraw-Hill.
- Wu, C. S., Fowler, C., Lam, W. Y., Wong, H. T., Wong, C. H., & Loke, A. Y. (2014). Parenting Approaches and Digital Technology Use of Preschool Age Children in A Chinese Community. *Italian Journal of Pediatrics*, 44.
- Yeh, K., & Hutchison, L. (2012, November 25). *Why Kids Should Play with Baby Dolls (Yes, even Boys!)*. Dipetik Januari 11, 2016, dari Mama OT: <http://mamaot.com/why-kids-should-play-with-baby-dolls-yes-even-boys/>
- Zaman, B., Nouwen, M., Vanattenhoven, J., Ferrerre, E. D., & Looy, J. V. (2016). A Qualitative Inquiry into the Contextualized Parental Mediation Practices of Young Children's Digital Media Use at Home. *Journal of Boadcasting and Electronic Media*, 1-22.