

**Permainan Simulasi Kencan sebagai Medium *Romantic Loneliness***  
Studi Etnografi Mengenai Proses Pemain Bermain Permainan “*Mystic Messenger*”  
dan “*If My Heart Had Wings*”

**SKRIPSI**



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## **Dating Simulation Games as the Medium of Romantic Loneliness**

Ethnographic Study of the Player Process of Playing “*Mystic Messenger*” and “*If My Heart Had Wings*”

### **UNDERGRADUATE THESIS**



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