

DAFTAR PUSTAKA

- Ahmeda, S. H., Alexanderb, T. C. dan Anagnostopoulosb, G. C. (2006) *Real-time, Static and Dynamic Hand Gesture Recognition for Human-Computer Interaction*. IEEE.
- Alipin, Kaswari dan Marmawi (2014) “Peningkatan Hasil Belajar Operasi Perkalian dengan Metode Jarimatika,” *Jurnal Pendidikan dan Pembelajaran*, 3(4).
- Berg, D. M. de, Kreveld, D. M. van, Overmars, P. D. M. dan Schwarzkopf, D. O. C. (2000) “Computational Geometry : Algorithms and Application,” in *Computational Geometry*. Springer Berlin Heidelberg, hal. 1–17.
- Bhuyan, M. K., Neog, D. R. R. dan Kar, M. K. K. (2011) “Hand pose recognition using geometric features,” in *2011 National Conference on Communications (NCC)*, hal. 1–5. doi: 10.1109/NCC.2011.5734786.
- Bilal, S., Akmeliawati, R., El Salami, M. J. dan Shafie, A. A. (2011) “Vision-based hand posture detection and recognition for Sign Language #x2014; A study,” in *Mechatronics (ICOM), 2011 4th International Conference On*, hal. 1–6. doi: 10.1109/ICOM.2011.5937178.
- Biswas, S. dan Hazra, R. (2018) “Robust edge detection based on Modified Moore-Neighbor,” *Optik*, 168, hal. 931–943. doi: 10.1016/j.ijleo.2018.05.011.
- Boonbrahm, P. dan Kaewrat, C. (2014) “Assembly of the Virtual Model with Real Hands Using Augmented Reality Technology,” in *Virtual, Augmented and Mixed Reality. Designing and Developing Virtual and Augmented Environments*, hal. 329–338. doi: 10.1007/978-3-319-07458-0_31.
- Bretzner, L., Laptev, I. dan Lindeberg, T. (2002) “Hand gesture recognition using multi-scale colour features, hierarchical models and particle filtering,” in *Automatic Face and Gesture Recognition, 2002. Proceedings. Fifth IEEE International Conference on*. IEEE, hal. 423–428.
- Chatterjee, S. (2014) *Hand Gesture Recognition based on Fusion of Moments*. MTEch. National Institute Of Technology, Rourkela, India. Tersedia pada: <http://ethesis.nitrkl.ac.in/6485/1/E-31.pdf>.
- Choi, J., Seo, B.-K. dan Park, J.-I. (2009) “Robust Hand Detection for Augmented Reality Interface,” in *Proceedings of the 8th International Conference on Virtual Reality Continuum and Its Applications in Industry*. New York, NY, USA: ACM (VRCAI '09), hal. 319–321. doi: 10.1145/1670252.1670324.
- Cutler, R. dan Turk, M. (1998) “View-based interpretation of real-time optical flow for gesture recognition,” in *Third IEEE International Conference on Automatic Face and Gesture Recognition, 1998. Proceedings*, hal. 416–421. doi: 10.1109/AFGR.1998.670984.

- Datcu, D. dan Lukosch, S. (2013) "Free-hands interaction in augmented reality," in *Proceedings of the 1st symposium on Spatial user interaction - SUI '13*. New York, New York, USA: ACM Press, hal. 33. doi: 10.1145/2491367.2491370.
- Dawod, A. Y., Abdullah, J. dan Alam, M. J. (2010) "Fingertips detection from color image with complex background," in *The 3rd International Conference on Machine Vision, ICMV*, hal. 88–96.
- Dinh, D.-L., Lee, S. dan Kim, T.-S. (2016) "Hand number gesture recognition using recognized hand parts in depth images," *Multimedia Tools and Applications*, 75(2), hal. 1333–1348. doi: 10.1007/s11042-014-2370-y.
- Dipietro, L., Sabatini, A. M. dan Dario, P. (2008) "A Survey of Glove-Based Systems and Their Applications," *IEEE Transactions on Systems, Man, and Cybernetics, Part C: Applications and Reviews*, 38(4), hal. 461–482. doi: 10.1109/TSMCC.2008.923862.
- Dung, L. dan Mizukawa, M. (2009) "Fast hand feature extraction based on connected component labeling, distance transform and hough transform," *Journal of Robotics and Mechatronics*. Fuji Technology Press Ltd., 21(6), hal. 726–738.
- Elmezain, M., Al-Hamadi, A., Pathan, S. S. dan Michaelis, B. (2009) "Spatio-temporal feature extraction-based hand gesture recognition for isolated American Sign Language and Arabic numbers," in *2009 Proceedings of 6th International Symposium on Image and Signal Processing and Analysis*. IEEE, hal. 254–259. doi: 10.1109/ISPA.2009.5297719.
- Erol, A. dkk (2007) "Vision-based hand pose estimation: A review," *Computer Vision and Image Understanding*, 108(1–2), hal. 52–73. doi: 10.1016/j.cviu.2006.10.012.
- Fang, Y., Wang, K., Cheng, J. dan Lu, H. (2007) "A real-time hand gesture recognition method," in *Multimedia and Expo, 2007 IEEE International Conference on*. IEEE, hal. 995–998.
- Feng, Z. dkk (2011) "Features extraction from hand images based on new detection operators," *Pattern Recognition*, 44(5), hal. 1089–1105. doi: 10.1016/j.patcog.2010.08.007.
- Freeman, H. dan Shapira, R. (1975) "Determining the Minimum-area Encasing Rectangle for an Arbitrary Closed Curve," *Commun. ACM*. New York, NY, USA: ACM, 18(7), hal. 409–413. doi: 10.1145/360881.360919.
- Garg, P., Aggarwal, N. dan Sofat, S. (2009) "Vision based hand gesture recognition," *World Academy of Science, Engineering and Technology*, 49(1), hal. 972–977.

- Ghazali, K. H. Bin, Ma, J. dan Xiao, R. (2011) "An innovative face detection based on skin color segmentation," *International Journal of Computer Applications*, 34(2), hal. 6–10.
- Ghosh, D. K. dan Ari, S. (2011) "A static hand gesture recognition algorithm using k-mean based radial basis function neural network," in *2011 8th International Conference on Information, Communications & Signal Processing*. IEEE, hal. 1–5. doi: 10.1109/ICICS.2011.6174264.
- Gonzalez, R. C. dan Woods, R. E. (2008) *Digital Image Processing (3th Edition)*. Third Edit. Upper Saddle River, NJ, United States of America: Pearson Prentice Hall.
- Gonzalez, R. C., Woods, R. E. dan Eddins, S. L. (2009) *Digital Image processing using MATLAB®*. [United States]: Gatesmark Publishing.
- Gorodnichy, D. dan Yogeswaran, A. (2006) "Detection and tracking of pianist hands and fingers."
- Grzejszczak, T., Gałuszka, A., Niezabitowski, M. dan Radlak, K. (2014) "Comparison of Hand Feature Points Detection Methods," in *Technological Innovation for Collective Awareness Systems*. Springer, Berlin, Heidelberg, hal. 167–174. doi: 10.1007/978-3-642-54734-8_19.
- Grzejszczak, T., Kawulok, M. dan Gałuszka, A. (2016) "Hand landmarks detection and localization in color images," *Multimedia Tools and Applications*, 75(23), hal. 16363–16387. doi: 10.1007/s11042-015-2934-5.
- Grzejszczak, T., Nalepa, J. dan Kawulok, M. (2013) "Real-Time Wrist Localization in Hand Silhouettes," in *Proceedings of the 8th International Conference on Computer Recognition Systems CORES 2013*. Springer International Publishing, hal. 439–449. doi: 10.1007/978-3-319-00969-8.
- Hagara, M. dan Pucik, J. (2013) "Fingertip detection for virtual keyboard based on camera," *Proceedings of 23rd International Conference, RADIOELEKTRONIKA 2013*, hal. 356–360. doi: 10.1109/RadioElek.2013.6530945.
- Hasan, M. M. dan Mishra, P. K. (2011) "Performance Evaluation of Modified Segmentation on Multi Block For Gesture Recognition System," *International Journal of Signal Processing, Image Processing and Pattern Recognition*, 4(4), hal. 17–28.
- Hasan, M. M. dan Mishra, P. K. (2012) "Novel algorithm for multi hand detection and geometric features extraction and recognition," *International Journal of Scientific & Engineering Research*, 3(5).
- Hasan, M. M. dan Mishra, P. K. (tanpa tanggal) "HSV brightness factor matching for gesture recognition system," *International Journal of Image Processing (IJIP)*, 4(5), hal. 456.

- Hasan, M. M. dan Misra, P. K. (2011) "Gesture Recognition Using Modified HSV Segmentation," in *2011 International Conference on Communication Systems and Network Technologies (CSNT)*, hal. 328–332. doi: 10.1109/CSNT.2011.75.
- Hasan dan Mishra, P. K. (2012a) "Hand gesture modeling and recognition using geometric features: a review," *Canadian Journal on Image Processing and Computer Vision*, 3(1), hal. 12–26. Tersedia pada: http://www.ampublisher.com/Mar_2012/IPC-1203-015-Hand-Gesture-Modeling-Recognition-Geometric-Features-Review.pdf (Diakses: 19 Maret 2015).
- Hasan dan Mishra, P. K. (2012b) "Novel algorithm for multi hand detection and geometric features extraction and recognition," *International Journal of Scientific & Engineering Research*, 3(5), hal. 1–12.
- Ibraheem, N. A. (2016) "Finger Identification and Gesture Recognition Using Gaussian Classifier Model," *International Journal of Applied Engineering Research*, 11(10), hal. 6924–6931.
- Infantino, I., Chella, A., Dzindo, H. dan Macaluso, I. (2003) "Visual control of a robotic hand," in *Proceedings 2003 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS 2003) (Cat. No.03CH37453)*. IEEE, hal. 1266–1271. doi: 10.1109/IROS.2003.1248819.
- Itkarkar, R. R., Nandi, A. dan Mane, B. (2017) "Contour-Based Real-Time Hand Gesture Recognition for Indian Sign Language," in, hal. 683–691. doi: 10.1007/978-981-10-3874-7_65.
- Kang, S. K., Nam, M. Y. dan Rhee, P. K. (2008) "Color based hand and finger detection technology for user interaction," in *Convergence and Hybrid Information Technology, 2008. ICHIT'08. International Conference on*. IEEE, hal. 229–236.
- Kato, H. dan Kato, T. (2011) "A marker-less Augmented Reality based on fast fingertip detection for smart phones," in *2011 IEEE International Conference on Consumer Electronics (ICCE)*. IEEE, hal. 127–128. doi: 10.1109/ICCE.2011.5722498.
- Kerdvibulvech, C. (2014) "A methodology for hand and finger motion analysis using adaptive probabilistic models," *EURASIP Journal on Embedded Systems*, 2014(1), hal. 18. doi: 10.1186/s13639-014-0018-7.
- Khan, R. Z. dan Ibraheem, N. A. (2012) "Comparative study of hand gesture recognition system," in *Proc. of International Conference of Advanced Computer Science & Information Technology in Computer Science & Information Technology (CS & IT)*. Citeseer, hal. 203–213.

- Lamberti, L. dan Camastra, F. (2011) “Real-time hand gesture recognition using a color glove,” in *Image Analysis and Processing-ICIAP 2011*. Springer, hal. 365–373.
- LaViola, J. (1999) “A survey of hand posture and gesture recognition techniques and technology,” *Brown University, Providence, RI*.
- Liang, H., Yuan, J. dan Thalmann, D. (2012) “3D fingertip and palm tracking in depth image sequences,” in *Proceedings of the 20th ACM international conference on Multimedia - MM '12*. New York, New York, USA: ACM Press, hal. 785. doi: 10.1145/2393347.2396312.
- Liao, Y., Zhou, Y., Zhou, H. dan Liang, Z. (2012) “Fingertips Detection Algorithm Based on Skin Colour Filtering and Distance Transformation,” in *2012 12th International Conference on Quality Software (QSIC)*, hal. 276–281. doi: 10.1109/QSIC.2012.62.
- Licsár, A. dan Szirányi, T. (2004) “Hand Gesture Recognition in Camera-Projector System,” in Sebe, N., Lew, M., dan Huang, T. S. (ed.) *Computer Vision in Human-Computer Interaction: ECCV 2004 Workshop on HCI, Prague, Czech Republic, May 16, 2004. Proceedings*. Berlin, Heidelberg: Springer Berlin Heidelberg, hal. 83–93. doi: 10.1007/978-3-540-24837-8_9.
- M. Hasan, M. (2016) “Hand Gesture Recognition Using Statistical and Artificial Geometric Methods : A Survey,” *Computer Applications: An International Journal*, 3(3), hal. 01–08. doi: 10.5121/caij.2016.3301.
- Mackie, J. dan McCane, B. (2004) “Finger detection with decision trees,” *Image and Vision Computing, IVCNZ*.
- Mao, G.-Z., Wu, Y.-L., Hor, M.-K. dan Tang, C.-Y. (2009) “Real-Time Hand Detection and Tracking against Complex Background,” in *2009 Fifth International Conference on Intelligent Information Hiding and Multimedia Signal Processing*. IEEE, hal. 905–908. doi: 10.1109/IIH-MSP.2009.133.
- Medjram, S., Babahenini, M. C., Taleb-Ahmed, A. dan Mohamed Ben Ali, Y. (2017a) “Automatic Hand Detection in Color Images based on skin region verification,” *Multimedia Tools and Applications*. doi: 10.1007/s11042-017-4995-0.
- Medjram, S., Babahenini, M. C., Taleb-Ahmed, A. dan Mohamed Ben Ali, Y. (2017b) “Real-time wrist localization in color images based on corner analysis,” *Multimedia Tools and Applications*. Springer US, 76(14), hal. 15297–15324. doi: 10.1007/s11042-016-3820-5.
- Medjram, S., Babahenini, M. C., Yamina, M. B. A. dan Taleb-Ahmed, A. (2016) “Improving the Method of Wrist Localization Local Minimum-Based for Hand Detection,” in Chikhi, S. dkk (ed.) *Modelling and Implementation of Complex Systems: Proceedings of the 4th International Symposium, MISC 2016, Constantine, Algeria, May 7-8, 2016, Constantine, Algeria*. Cham:

Springer International Publishing, hal. 153–163. doi: 10.1007/978-3-319-33410-3_11.

Mittal, A., Zisserman, A. dan Torr, P. (2011) “Hand detection using multiple proposals,” in *Proceedings of the British Machine Vision Conference 2011*. British Machine Vision Association, hal. 75.1-75.11. doi: 10.5244/C.25.75.

Moeslund, T. B., Krüger, V., Hilton, A. dan Krüger, V. (2006) “A survey of advances in vision-based human motion capture and analysis,” *Computer Vision and Image Understanding*, 104(2–3), hal. 90–126. doi: <http://dx.doi.org/10.1016/j.cviu.2006.08.002>.

Murthy, G. R. S. dan Jadon, R. S. (2009) “A review of vision based hand gestures recognition,” *International Journal of Information Technology and Knowledge Management*, 2(2), hal. 405–410.

Nagarajan, S., Subashini, T. S. dan Ramalingam, V. (2012) “Vision Based Real Time Finger Counter for Hand Gesture Recognition,” *International Journal of Technology*, 2(2).

Nalepa, J., Grzejszczak, T. dan Kawulok, M. (2014) “Wrist Localization in Color Images for Hand Gesture Recognition,” in Gruca, D. A., Czachórski, T., dan Kozielski, S. (ed.) *Man-Machine Interactions 3*. Cham: Springer International Publishing, hal. 79–86. doi: 10.1007/978-3-319-02309-0_8.

Nalepa, J. dan Kawulok, M. (2014) “Fast and Accurate Hand Shape Classification,” in Kozielski, S. dkk (ed.) *Beyond Databases, Architectures, and Structures*. Springer (Communications in Computer and Information Science), hal. 364–373. doi: 10.1007/978-3-319-06932-6_35.

Nayakwadi, V. dan Pokale, N. B. (2014) “Natural Hand Gestures Recognition System for Intelligent HCI: A Survey,” *International Journal of Computer Applications Technology and Research*, 3(1), hal. 10–19.

Nguyen, L. T. dkk (2013) “Contour Based Hand Gesture Recognition Using Depth Data,” in *Interdisciplinary Research Theory and Technology*. Science & Engineering Research Support soCietiy, hal. 60–65. doi: 10.14257/astl.2013.29.12.

Nölker, C. dan Ritter, H. (1998) “Detection of fingertips in human hand movement sequences,” in *Gesture and Sign Language in Human-Computer Interaction*. Springer, hal. 209–218. Tersedia pada: [http://imtop.googlecode.com/svn/trunk/MasterThesis_SVN/Related work/Detection of Fingertips in Human Hand Movement Sequence.pdf](http://imtop.googlecode.com/svn/trunk/MasterThesis_SVN/Related%20work/Detection%20of%20Fingertips%20in%20Human%20Hand%20Movement%20Sequence.pdf) (Diakses: 11 Agustus 2014).

Noreen, U., Jamil, M. dan Ahmad, N. (2015) “Hand Detection Using HSV Model,” *Hand*. Citeseer, 6(12).

- Oka, K., Sato, Y. dan Koike, H. (2002a) "Real-time fingertip tracking and gesture recognition," *IEEE Computer Graphics and Applications*, 22(6), hal. 64–71. doi: 10.1109/MCG.2002.1046630.
- Oka, K., Sato, Y. dan Koike, H. (2002b) "Real-time tracking of multiple fingertips and gesture recognition for augmented desk interface systems," in *Proceedings of Fifth IEEE International Conference on Automatic Face Gesture Recognition*. IEEE, hal. 429–434. doi: 10.1109/AFGR.2002.1004191.
- Padam Priyal, S., Bora, P. K., Priyal, S. P. dan Bora, P. K. (2013) "A robust static hand gesture recognition system using geometry based normalizations and Krawtchouk moments," *Pattern Recognition*. Elsevier, 46(8), hal. 2202–2219. doi: 10.1016/j.patcog.2013.01.033.
- Panwar, M. (2012) "Hand gesture recognition based on shape parameters," in *2012 International Conference on Computing, Communication and Applications*. IEEE, hal. 1–6. doi: 10.1109/ICCCA.2012.6179213.
- Paulson, B., Cummings, D. dan Hammond, T. (2011) "Object interaction detection using hand posture cues in an office setting," *International Journal of Human-Computer Studies*, 69(1–2), hal. 19–29. doi: 10.1016/j.ijhcs.2010.09.003.
- Premaratne, P., Yang, S., Vial, P. dan Ifthikar, Z. (2017) "Centroid tracking based dynamic hand gesture recognition using discrete Hidden Markov Models," *Neurocomputing*, 228(Supplement C), hal. 79–83. doi: <https://doi.org/10.1016/j.neucom.2016.06.075>.
- Priyal, S. P. dan Bora, P. K. (2010) "A study on static hand gesture recognition using moments," in *2010 International Conference on Signal Processing and Communications (SPCOM)*. IEEE, hal. 1–5. doi: 10.1109/SPCOM.2010.5560535.
- Raheja, J. L., Das, K. dan Chaudhary, A. (2011) "An efficient real time method of fingertip detection," *arXiv preprint arXiv:1108.0502*.
- Rautaray, S. S. dan Agrawal, A. (2015) "Vision based hand gesture recognition for human computer interaction: a survey," *Artificial Intelligence Review*, 43(1), hal. 1–54. doi: 10.1007/s10462-012-9356-9.
- Ravikiran, J. dkk (2009) "Finger detection for sign language recognition," in *Proceedings of the International MultiConference of Engineers and Computer Scientists*, hal. 18–20.
- Ren, Z., Yuan, J., Meng, J. dan Zhang, Z. (2013) "Robust part-based hand gesture recognition using kinect sensor," *IEEE Transactions on Multimedia*, 15(5), hal. 1110–1120. doi: 10.1109/TMM.2013.2246148.

- Ross, A. dan Jain, A. K. (1999) "A prototype hand geometry-based verification system," in *Proceedings of 2nd Conference on Audio and Video Based Biometric Person Authentication*, hal. 166–171.
- Samantaray, A., Nayak, S. K. dan Mishra, A. K. (2013) "Hand Gesture Recognition using Computer Vision."
- Sato, Y., Kobayashi, Y. dan Koike, H. (2000) "Fast tracking of hands and fingertips in infrared images for augmented desk interface," in *Fourth IEEE International Conference on Automatic Face and Gesture Recognition, 2000. Proceedings*, hal. 462–467. doi: 10.1109/AFGR.2000.840675.
- Shaker, N. dan Abou Zliekha, M. (2007) "Real-time finger tracking for interaction," in *Image and Signal Processing and Analysis, 2007. ISPA 2007. 5th International Symposium on*. IEEE, hal. 141–145.
- Shimada, A., Yamashita, T. dan Taniguchi, R. (2013) "Hand gesture based TV control system — Towards both user- & machine-friendly gesture applications," in *The 19th Korea-Japan Joint Workshop on Frontiers of Computer Vision*. IEEE, hal. 121–126. doi: 10.1109/FCV.2013.6485473.
- Song, Z., Yang, H., Zhao, Y. dan Zheng, F. (2010) "Hand Detection and Gesture Recognition Exploit Motion Times Image in Complicate Scenarios," in, hal. 628–636. doi: 10.1007/978-3-642-17274-8_61.
- Stergiopoulou, E. dan Papamarkos, N. (2009) "Hand gesture recognition using a neural network shape fitting technique," *Engineering Applications of Artificial Intelligence*. Elsevier, 22(8), hal. 1141–1158. doi: <https://doi.org/10.1016/j.engappai.2009.03.008>.
- Su, M.-C. (2000) "A fuzzy rule-based approach to spatio-temporal hand gesture recognition," *IEEE Transactions on Systems, Man, and Cybernetics, Part C: Applications and Reviews*, 30(2), hal. 276–281. doi: 10.1109/5326.868448.
- Sunyoto, A., Harjoko, A., Wardoyo, R. dan Hariadi, M. (2018) "Wrist detection based on a minimum bounding box and geometric features," *Journal of King Saud University - Computer and Information Sciences*, hal. doi: 10.1016/j.jksuci.2018.05.005.
- Tanibata, N., Shimada, N. dan Shirai, Y. (2002) "Extraction of hand features for recognition of sign language words," in *International conference on vision interface*, hal. 391–398.
- Thuy Thi Nguyen, Nguyen Dang Binh dan Bischof, H. (2008) "An active boosting-based learning framework for real-time hand detection," in *2008 8th IEEE International Conference on Automatic Face & Gesture Recognition*. IEEE, hal. 1–6. doi: 10.1109/AFGR.2008.4813315.

- Toussaint, G. T. (1983) "Solving geometric problems with the rotating calipers," in *Proc. IEEE Melecon*, hal. A10.
- Wang, R. Y. dan Popović, J. (2009) "Real-time hand-tracking with a color glove," *ACM Transactions on Graphics*, 28(3), hal. 1. doi: 10.1145/1531326.1531369.
- Wu, C.-H. dan Lin, C. H. (2013) "Depth-based hand gesture recognition for home appliance control," in *2013 IEEE International Symposium on Consumer Electronics (ISCE)*. IEEE, hal. 279–280. doi: 10.1109/ISCE.2013.6570227.
- Xiao, B., Xu, X. dan Mai, Q. (2010) "Real-Time Hand Detection and Tracking Using LBP Features," in, hal. 282–289. doi: 10.1007/978-3-642-17313-4_28.
- Xu, Y., Gu, J., Tao, Z. dan Wu, D. (2009) "Bare Hand Gesture Recognition with a Single Color Camera," in *2nd International Congress on Image and Signal Processing, 2009. CISP '09*, hal. 1–4. doi: 10.1109/CISP.2009.5305317.
- Yang, D.-D., Jin, L.-W. dan Yin, J.-X. (2005) "An effective robust fingertip detection method for finger writing character recognition system," in *Machine Learning and Cybernetics, 2005. Proceedings of 2005 International Conference on*. IEEE, hal. 4991–4996.
- Yeo, H.-S., Lee, B.-G. dan Lim, H. (2015) "Hand tracking and gesture recognition system for human-computer interaction using low-cost hardware," *Multimedia Tools and Applications*, 74(8), hal. 2687–2715. doi: 10.1007/s11042-013-1501-1.
- Yi Li (2012) "Hand gesture recognition using Kinect," in *2012 IEEE International Conference on Computer Science and Automation Engineering*. IEEE, hal. 196–199. doi: 10.1109/ICSESS.2012.6269439.
- Youssef, M. M. (2011) *Hull convexity defect features for human action recognition*. University of Dayton.
- Zhang, Z., Conly, C. dan Athitsos, V. (2014) "Hand Detection on Sign Language Videos," in *Proceedings of the 7th International Conference on PErvasive Technologies Related to Assistive Environments*. New York, NY, USA: ACM (PETRA '14), hal. 26:1–26:5. doi: 10.1145/2674396.2674442.