

UNDERGRADUATE THESIS

Gaming and Identity: Exploring Toxicity in the Online First-Person Shooter Game Valorant through Ethnography



Arranged by:
NATHANIEL DAVIN EKA PUTRA
21/472621/SP/29933

DEPARTMENT OF COMMUNICATION SCIENCE
FACULTY OF SOCIAL AND POLITICAL SCIENCE
UNIVERSITAS GADJAH MADA
2025

**Gaming and Identity: Exploring Toxicity in the Online First-Person Shooter
Game Valorant through Ethnography**

**Undergraduate Thesis
Department of Communication Science**

**Submitted to
Faculty of Social and Political Science Universitas Gadjah Mada
as a requirement for the completion of Strata Satu (S-1)
to obtain a Bachelor's degree in Communication Science
Department of Communication Science**

**By:
NATHANIEL DAVIN EKA PUTRA
21/472621/SP/29933**

**DEPARTMENT OF COMMUNICATION SCIENCE
FACULTY OF SOCIAL AND POLITICAL SCIENCE
UNIVERSITAS GADJAH MADA
2025**

APPROVAL LETTER

LEMBAR PENGESAHAN

Skripsi ini telah diuji dan dipertahankan di depan tim penguji
Departemen Ilmu Komunikasi
Fakultas Ilmu Sosial dan Ilmu Politik
Universitas Gadjah Mada

Nama : Nathaniel Davin Eka Putra
No. Mahasiswa : 21/472621/SP/29933
Judul Skripsi : Gaming Discourse: Exploring Toxicity in the Online First- Person Shooter Game Valorant through Ethnography
Tanggal Ujian : 17 Januari 2025
Tempat : R. Sidang Ilmu Komunikasi



Penguji I

Dr. Ardian Indro Yuwono, S.I.P., M.A.
19801115 201504 1 001

Penguji II

Dr. Wisnu Martha Adiputra, S.I.P., M.Si.
19740314 199903 1 003