

DAFTAR PUSTAKA

- [1] J. Nielsen, *Usability Engineering*. Morgan Kaufmann, 1994.
- [2] D. Norman, *The Design of Everyday Things: Revised and Expanded Edition*. Basic Books, 2013.
- [3] J. J. Garrett, *The elements of user experience: user-centered design for the web and beyond*, 2nd ed. Berkeley, Calif: New Riders, 2011.
- [4] Unitrend and Poldev, “Unitrend Collaboration with Poldev UGM,” Unitrend Official Website. Accessed: Sep. 03, 2024. [Online]. Available: <https://unitrend.id/>
- [5] J. Gothelf and J. Seiden, *Lean UX: designing great products with agile teams*, Second edition. Sebastopol, CA: O’Reilly Media, 2016.
- [6] T. Brown, “Design Thinking,” *Harvard Business Review*, Jun. 01, 2008. Accessed: Aug. 19, 2024. [Online]. Available: <https://hbr.org/2008/06/design-thinking>
- [7] J. Kolko, “Design Thinking Comes of Age,” *Harvard Business Review*, Sep. 01, 2015. Accessed: Aug. 19, 2024. [Online]. Available: <https://hbr.org/2015/09/design-thinking-comes-of-age>
- [8] S. Aripriyanto, F. E. Muzayyana Agustin, A. Syakuro, S. U. Masruroh, D. Khairani, and H. T. Sukmana, “User Interface and User Experience Design Using Lean UX Method on Zakat Ummat Website,” in *2022 10th International Conference on Cyber and IT Service Management (CITSM)*, Yogyakarta, Indonesia: IEEE, Sep. 2022, pp. 1–8. doi: 10.1109/CITSM56380.2022.9935899.
- [9] W. Ridwan, R. D. R. Dako, and N. F. Muammar, “Website redesign using Lean UX methods and heuristic evaluation (Case Study: SMA Negeri 3 Gorontalo),” *ARPN J. Eng. Appl. Sci.*, pp. 1835–1842, Oct. 2023, doi: 10.59018/0823227.
- [10] K. Nainggolan, K. N. Siahaan, F. M. T. Pardosi, and Sunardi, “User Experience Analysis on the Website of North Sumatra Province Using User Experience Questionnaire (UEQ) and Lean UX Methods,” in *2023 International Conference on Information Management and Technology (ICIMTech)*, Malang, Indonesia: IEEE, Aug. 2023, pp. 591–596. doi: 10.1109/ICIMTech59029.2023.10278017.
- [11] H. A. Azzikri, A. S. Y. Irawan, and A. Rizal, “Perancangan Ulang UI/UX Website OK OCE Indonesia Menggunakan Metode Lean UX,” *JATI J. Mhs. Tek. Inform.*, vol. 8, no. 4, pp. 7420–7427, Jul. 2024, doi: 10.36040/jati.v8i4.10325.
- [12] K. R. Putra and D. A. Fauzi, “Redesigning UI/UX of ITENAS Online Graduation Registration Website Using Lean UX And Post-Study System Usability Questionnaire,” *E3S Web Conf.*, vol. 484, p. 02005, 2024, doi: 10.1051/e3sconf/202448402005.
- [13] H. Ilham, B. Wijayanto, and S. P. Rahayu, “ANALYSIS AND DESIGN OF USER INTERFACE/USER EXPERIENCE WITH THE DESIGN THINKING METHOD IN THE ACADEMIC INFORMATION SYSTEM

- OF JENDERAL SOEDIRMAN UNIVERSITY,” *J. Tek. Inform. Jutif*, vol. 2, no. 1, pp. 17–26, Jan. 2021, doi: 10.20884/1.jutif.2021.2.1.30.
- [14] I. Darmawan, M. Saiful Anwar, A. Rahmatulloh, and H. Sulastri, “Design Thinking Approach for User Interface Design and User Experience on Campus Academic Information Systems,” *JOIV Int. J. Inform. Vis.*, vol. 6, no. 2, p. 327, Jun. 2022, doi: 10.30630/joiv.6.2.997.
- [15] E. N. K. Wati, M. I. A. Putera, S. R. Natasia, and Y. Laia, “REDESIGN THE UI/UX OF THE PT MNO COMPANY PROFILE WEBSITE USING THE THINKING DESIGN METHOD,” vol. 7, no. 2, 2024.
- [16] N. Husniyah, R. G. Guntara, and R. Jaelani, “Redesign User Interface (UI) and User Experience (UX) of Ikan Giling Segar Website with Design Thinking Method to Increase User Interest,” *J. Teknol. Inf. Dan Pendidik.*, vol. 17, no. 2, pp. 329–343, Apr. 2024, doi: 10.24036/jtip.v17i2.843.
- [17] A. Hadi, Y. Sukmono, A. Harjanto, and D. Suprihanto, “REDESIGNING THE UI/UX WEBSITE FOR THE INDUSTRIAL ENGINEERING DEPARTMENT AT MULAWARMAN UNIVERSITY USING DESIGN THINKING METHOD”.
- [18] N. Cross, *Design Thinking: Understanding How Designers Think and Work*, 1st ed. Berg Publishing Plc, 2011. doi: 10.5040/9781474293884.
- [19] J. Johnson, *Designing with the mind in mind: simple guide to understanding user interface design rules*. Amsterdam; Boston: Morgan Kaufmann Publishers/Elsevier, 2010.
- [20] A. Cooper, R. Reimann, D. Cronin, C. Noessel, J. Csizmadi, and D. LeMoine, Eds., *About Face: the essentials of interaction design; [the completely updated classic on creating delightful user experiences]*, 4. ed., [Updated]. Indianapolis, Ind: Wiley, 2014.
- [21] J. Beaird, *The principles of beautiful web design: design beautiful websites using this simple step-by-step guide*, 2nd ed. Collingwood: SitePoint, 2010.
- [22] J. Gothelf, “Lean UX Canvas V2 by Jeff Gothelf,” Jeff Gothelf. Accessed: Oct. 11, 2024. [Online]. Available: <https://jeffgothelf.com/blog/leanuxcanvas-v2/>
- [23] A. Kholmatova, *Design systems: a practical guide to creating design languages for digital products*. Freiburg: Smashing Media AG, 2017.
- [24] T. Z. Warfel, “Rosenfeld Media Brooklyn, New York”.
- [25] Laubheimer, Page, “3 Persona Types: Lightweight, Qualitative, and Statistical,” Nielsen Norman Group. Accessed: Aug. 27, 2024. [Online]. Available: <https://www.nngroup.com/articles/persona-types/>
- [26] K. Holtzblatt and H. Beyer, *Contextual Design: Design for Life*, 2nd edition. Morgan Kaufmann, 2016.
- [27] F. Febrika *et al.*, “Perancangan UI/UX Fitur Asrama Mahasiswa Berbasis Website dengan Pendekatan User Centered Design,” vol. 10, no. 3, 2023.
- [28] M. I. Farouqi, I. Aknuranda, and A. D. Herlambang, “Evaluasi Usability pada Aplikasi Go-Jek Dengan Menggunakan Metode Pengujian Usability”.
- [29] D. M. Schrepp, “User Experience Questionnaire Handbook,” Sep. 2023.
- [30] M. Schrepp, A. Hinderks, and J. Thomaschewski, “Applying the User Experience Questionnaire (UEQ) in Different Evaluation Scenarios,” in

- Design, User Experience, and Usability. Theories, Methods, and Tools for Designing the User Experience*, vol. 8517, A. Marcus, Ed., in *Lecture Notes in Computer Science*, vol. 8517. , Cham: Springer International Publishing, 2014, pp. 383–392. doi: 10.1007/978-3-319-07668-3_37.
- [31] A. Inc., “Apple Support Official Website,” Mac OS Support. Accessed: Sep. 03, 2024. [Online]. Available: <https://support.apple.com/macOS>
- [32] Figma, “Figma Official Website,” Figjam. Accessed: Sep. 03, 2024. [Online]. Available: <https://www.figma.com/figjam/>
- [33] N. L. Inc., “Notion Official Website,” Notion. Accessed: Sep. 03, 2024. [Online]. Available: <https://www.notion.so>
- [34] “Typeform Official Website,” Typeform. Accessed: Sep. 03, 2024. [Online]. Available: <https://www.typeform.com/>
- [35] Maze, “Maze Official Website,” Maze. Accessed: Sep. 03, 2024. [Online]. Available: <https://maze.co/>
- [36] A. Inc., “Apple Official Website,” Safari. Accessed: Sep. 03, 2024. [Online]. Available: <https://www.apple.com/safari/>
- [37] Microsoft, “Microsoft Official Website,” Microsoft. Accessed: Sep. 03, 2024. [Online]. Available: <https://www.microsoft.com/id-id>
- [38] Zoom, “Zoom Official Website,” Zoom. Accessed: Sep. 03, 2024. [Online]. Available: <https://zoom.us/>
- [39] W. LLC, “Whatsapp Official Website,” Whatsapp. Accessed: Sep. 03, 2024. [Online]. Available: <https://www.whatsapp.com/>
- [40] J. Nielsen, “Why You Only Need to Test with 5 Users,” Nielsen Norman Group. Accessed: Aug. 21, 2024. [Online]. Available: <https://www.nngroup.com/articles/why-you-only-need-to-test-with-5-users/>
- [41] R. A. Malik and M. R. Frimadani, “UI/UX Analysis and Design Development of Less-ON Digital Startup Prototype by Using Lean UX,” *J. RESTI Rekayasa Sist. Dan Teknol. Inf.*, vol. 6, no. 6, pp. 958–965, Dec. 2022, doi: 10.29207/resti.v6i6.4454.
- [42] A. S. Addany, N. I. Pradana, S. P. Putra Prabowo, and I. S. Widiati, “UI/UX Design of e-Wallet Application Using Design Thinking Approach,” in *2022 4th International Conference on Cybernetics and Intelligent System (ICORIS)*, Prapat, Indonesia: IEEE, Oct. 2022, pp. 1–5. doi: 10.1109/ICORIS56080.2022.10031309.
- [43] S. Rohmah and M. Ary, “Analisis Pengalaman Pengguna Aplikasi Pinjaman Online Menggunakan Metode Usability Testing Dan User Experience Questionnaire (Studi kasus pada Akulaku dan Kredivo Indonesia),” *JSI J. Sist. Inf. E-J.*, vol. 13, no. 1, Art. no. 1, May 2021, doi: 10.18495/jsi.v13i1.15085.