



INTISARI

Penelitian ini bertujuan untuk mendeskripsikan (1) kosakata yang muncul dalam register *mobile game*, serta (2) alasan kemunculan kosakata berfrekuensi tinggi. Data dalam penelitian ini berupa leksem yang muncul dari beberapa varian *mobile game FPS* dan *MOBA*. Data dikumpulkan dengan menggunakan metode simak dan teknik catat. Kemudian, data dianalisis satu persatu dengan mencari padanan atau maknanya berdasarkan dari penggunaan data register yang terdapat pada *mobile game* yang kemudian dapat dibandingkan dengan padanan dalam kamus. Kemudian, hasil analisis data disajikan secara formal dan informal. Dari penelitian ini diperoleh dua hasil. Pertama, kemunculan jenis game dan bentuk register *mobile game* dapat diklasifikasikan menurut bahasa sumber dan satuan lingual. Fokus pembahasan ada pada jenis *game FPS* dan *Moba*, sedangkan bentuknya dibagi menjadi bentuk nomina, frasa, dan verba. Kedua, bentuk perubahan dari penulisan dan makna kosakata yang dipengaruhi faktor kepraktisan dan kecepatan dalam penyampaian informasi.

Kata kunci: register, bentuk, makna.

ABSTRACT

This research aims to describe (1) the vocabulary that appears in the mobile game register, as well as (2) the reasons for the emergence of high frequency vocabulary. The data in this research are in the form of lexemes that emerge from several variants of FPS and MOBA mobile games. Data was collected using the listening method and note-taking techniques. Then, the data is analyzed one by one by looking for equivalents or meanings based on the use of register data contained in the mobile game which can then be compared with the equivalents in the dictionary. Then, the results of data analysis are presented formally and informally. From this research two results were obtained. First, the emergence of game types and mobile game register forms can be classified according to source language and lingual units. The focus of the discussion is on the types of FPS and Moba games. Meanwhile, the forms are divided into nouns, phrases and verbs. Second, the changing form of writing and the meaning of vocabulary are influenced by practical factors and rapidity of the information sending.

Key words: registers, form, meaning.