

REFERENCES

- Ardianto, R., Rivanie, T., Alkhalifi, Y., Nugraha, F. and Gata, W. (2020), "Sentiment Analysis on E-Sports for Education Curriculum Using Naïve Bayes and Support Vector Machine", *Jurnal Ilmu Komputer dan Informasi*, 13(2), pp. 109-122. doi: 10.21609/jiki.v13i2.885.
- Bishop, Christopher M. "Pattern Recognition and Machine Learning", *New York: Springer*, pp. 200-220. 2006.
- Chakraborty, S., Mobin, I., Roy, A., and Khan, M. (2018), "Rating Generation of Video Games using Sentiment Analysis and Contextual Polarity from Microblog," *2018 International Conference on Computational Techniques, Electronics and Mechanical Systems (CTEMS)*, Belgaum, India, 2018, pp. 157-161, doi: 10.1109/CTEMS.2018.8769149.
- El Rahman, S., AlOtaibi, F., & AlShehri, W. (2019), "Sentiment Analysis of Twitter Data," *2019 International Conference on Computer and Information Sciences (ICCIS)*, Sakaka, Saudi Arabia, pp. 1-4, doi: 10.1109/ICCISci.2019.8716464.
- Fatyanosa, T., & Bachtiar, F. (2017), "Classification method comparison on Indonesian social media sentiment analysis," *2017 International Conference on Sustainable Information Engineering and Technology (SIET)*, Malang, Indonesia, pp. 310-315, doi: 10.1109/SIET.2017.8304154.
- Kaur, S., Sikka, G., & Awasthi, L. (2018) "Sentiment Analysis Approach Based on N-gram and KNN Classifier," *2018 First International Conference on Secure Cyber Computing and Communication (ICSCCC)*, Jalandhar, India, 2018, pp. 1-4, doi: 10.1109/ICSCCC.2018.8703350.
- Kouloumpis, E., Wilson, T., & Moore, J. (2021), "Twitter Sentiment Analysis: The Good the Bad and the OMG!", *Proceedings of the International AAAI Conference on Web and Social Media*, 5(1), pp. 538-541. doi: 10.1609/icwsm.v5i1.14185.
- Milzam, R. (2022) "Sentiment Analysis in Valorant Game Review Using Information Gain", *Jurnal Teknik Informatika C.I.T Medicom*, 14(2). Available at: <https://medikom.iocspublisher.org/index.php/JTI/article/view/285>.
- Nair, A., & Vinayak, A. (2021), "Comparative study of Twitter Sentiment On COVID - 19 Tweets," *2021 5th International Conference on Computing Methodologies*

- Pamukti, Y., & Rahardi, M. (2022), "Sentiment Analysis of Bandung Tourist Destination Using Support Vector Machine and Naïve Bayes Algorithm," *2022 6th International Conference on Information Technology, Information Systems and Electrical Engineering (ICITISEE)*, Yogyakarta, Indonesia, pp. 391-395, doi: 10.1109/ICITISEE57756.2022.10057802.
- Panikar, R., Bhavsar R., & Pawar B. (2022), "Sentiment Analysis: a Cognitive Perspective," *2022 8th International Conference on Advanced Computing and Communication Systems (ICACCS)*, Coimbatore, India, pp. 1258-1262, doi: 10.1109/ICACCS54159.2022.9785027.
- Rachman, F., Imamah & Rintyarna, B. (2022), "Sentiment Analysis of Madura Tourism in New Normal Era using Text Blob and KNN with Hyperparameter Tuning," *2021 International Seminar on Machine Learning, Optimization, and Data Science (ISMODE)*, Jakarta, Indonesia, pp. 23-27, doi: 10.1109/ISMODE53584.2022.9742894.
- Shelar, A., & Huang, C. (2018), "Sentiment Analysis of Twitter Data," *2018 International Conference on Computational Science and Computational Intelligence (CSCI)*, Las Vegas, NV, USA, pp. 1301-1302, doi: 10.1109/CSCI46756.2018.00252.
- Shetty, S., Thosani, B., Olivera, L., & Kamoji, S., (2017), "Controversial Analysis:- Sentimental Analysis of Twitter Data.", *International Journal of Advanced Research in Computer Science and Software Engineering*. 7. 96-100. 10.23956/ijarcsse/V7I4/0124.
- Zhang, S., Li, X., Zong, M., Zhu, X., & Wang, R. (2018), "Efficient kNN Classification With Different Numbers of Nearest Neighbors," in *IEEE Transactions on Neural Networks and Learning Systems*, vol. 29, no. 5, pp. 1774-1785, doi: 10.1109/TNNLS.2017.2673241.