DAFTAR PUSTAKA

Adnantya, F., Hertiana, S. N., & Yovita, V. L. (2015). Simulasi Dan Analisis Performansi Protokol Ruting Ebgp Pada Sdn (Software Defined Network). *E-Proceeding of Engineering*, *2*(2), 2346–2353.

Alotaibi, H., Li, S., & Gregory, M. A. (2019). Utilising SDN to Counter BGP Convergence Delays. *2019 29th International Telecommunication Networks and Applications Conference, ITNAC 2019*, 0–5. https://doi.org/10.1109/ITNAC46935.2019.9078017

Brayan Anggita Linuwih, Agus Virgono, B. I. (2016). DESIGN AND ANALYSIS SOFTWARE DEFINED NETWORKING FOR LAN NETWORK : APPLICATION Perumusan Masalah Tujuan. *Path Calculating Algoritma Dijkstra*, *3*(1), 749–756.

Casado, M., Freedman, M. J., Pettit, J., Luo, J., Gude, N., McKeown, N., & Shenker, S. (2009). Rethinking enterprise network control. *IEEE/ACM Transactions on Networking*, *17*(4), 1270–1283. https://doi.org/10.1109/TNET.2009.2026415

Dye, M. a. (2008). Network fundamentals: CCNA exploration companion guide. In *Cisco Networking Academy series CN - QA76.3 .D94 2008*.

Ferguson, P., & Huston, G. (1998). Quality of Service on the Internet: Fact, Fiction, or Compromise? In *John Wiley & Sons* (Issue January).

Foundation, O. N. (2012). Software-Defined Networking: The New Norm for Networks [white paper]. *ONF White Paper*, 1–12. https://doi.org/citeulike-article-id:12475417

ITU-T. (2001). G.1010: End-user multimedia QoS categories. *International Telecommunications Union*, *1010*. http://scholar.google.com.au/scholar?hl=en&q=ITU-T+Recommendation+G.1010&btnG=&as_sdt=1,5&as_sdtp=#7

Kopp, C., & Hons, B. E. (2002). *Ad Hoc Networking*. *June 1999*, 33–40.

Lin, Y.-D., Hwang, R.-H., & Baker, F. (2011). Computer networks An Open Source Approach. *2011*, 1–10.

Mckeown, N., Anderson, T., Peterson, L., Rexford, J., Shenker, S., & Louis, S. (2008). OpenFlow: Enabling Innovation in Campus Networks. *ACM SIGCOMM Computer Communication Review*, *38*(2), 69–74. https://doi.org/10.1145/1355734.1355746

Mutia Annur, C. (2022). *Jumlah Pengguna Internet di Indonesia (2018-2022)*. Databoks.Katadata.Co.Id. https://databoks.katadata.co.id/datapublish/2022/03/23/ada-2047-juta-pengguna-internet-di-indonesia-awal-2022

N, D. L., Ghorbani, B., & Vaghri, S. (2016). a Survey on the Use of Gns3 for Virtualizing Computer Networks. *International Journal of Computer Science and Engineering (IJCSE)*, *5*(1), 49–58.

Negara, R. M., & Tulloh, R. (2017). Analisis Simulasi Penerapan Algoritma OSPF Menggunakan RouteFlow pada Jaringan Software Defined Network (SDN). *Jurnal Infotel*, *9*(1), 75.

http://ejournal.st3telkom.ac.id/index.php/infotel/article/view/172

Nugraha, A. S., & Purnamasari, K. K. (2019). *Penerapan Metode Support Vector Machine Pada Part of Speech Tag Bahasa Indonesia*. *112*.

Open Networking Foundation. (2013). SDN Architecture Overview. *Onf*, 1–5.

Pranata, D. (2018). *INTERNSHIP PROJECT Dharma Pranata 1801693193*.

Pratama, I. P. A. E. (2021). Design and Implementation of SDN IP Based on Open Network Operating System and Border Gateway Protocol. *Bulletin of Computer Science and Electrical Engineering*, *2*(2), 56–66. https://doi.org/10.25008/bcsee.v2i2.1145

Schütz, G., & Martins, J. A. (2020). A comprehensive approach for optimizing controller placement in Software-Defined Networks. *Computer Communications*, *159*(February), 198–205. https://doi.org/10.1016/j.comcom.2020.05.008

Syafrizal, M. (2020). Pengantar Jaringan Komputer - Google Books. *CV. Andi Offset (Penerbit Andi)*, *January*, 274. https://www.google.co.id/books/edition/Pengantar_Jaringan_Komputer/UKN yejI7H0IC?hl=id&gbpv=1&dq=topologi+jaringan&pg=PA39&printsec=fron tcover

Ummah, I., & Abdillah, D. (2016). Perancangan Simulasi Jaringan Virtual Berbasis Software-Define Networking. *Indonesian Journal on Computing (Indo-JC)*, *1*(1), 95–106. https://doi.org/10.21108/indojc.2016.1.1.20

Vishnoi, A., & Kumbhare, A. (2013). Open Flow 1.3.1 Support: Controller View. *IBM*.

Welsh, C. (2013). *GNS3 Network Simulation Guide*. Packt Publishing Ltd.