

DAFTAR PUSTAKA

Buku, Artikel dan Jurnal

Ambrose, Timothy, and Christine Paine. "Understanding your market." dalam *Museums Basics*, Timothy Ambrose and Christine Paine, 23-30. New York: Routledge, 2006.

Ambrose, Timothy, and Crispin Paine. "Acces and Accesibility." dalam *Museum Basic*, Timothy Ambrose and Crispin Paine, 33. New York: Routledge, 2006.

Ambrose, Timothy, and Crispin Paine. "Planning New Displays and Exhibitions." dalam *Museum Basic*, by Timothy Ambrose and Crispin Paine, 95-98. New York: Routledge, 2006.

Dean, David. *Museum Exhibitions*. London: Taylor and Francais e-library, 1994.

Delors, Jacques. *Education: the necessary Utopia*. Unesco of the International Commicision on Education for the Twenty-first Century, France: Unesco Publishing, 1996.

"Exhibition and Display Basic." n.d.

Hein, George E. *Learning In Museum*. New York: Routledge, 1998.

Hein, George E. "The Constructivist Museum." dalam *Learning in the Museum*, George E Hein, 155-179. New York: Routledge, 1998.

Jeffery-Clay, Kodi R. "Constructivism in Museum : How Museum Create Meaningful Larning Environtments." *The Journal of Museum Education*, 1998: 3-7.

Karadeniz, Ceren. "Children's museums and necessity for children's museums in Turkey." *Procedia Social and Behavioral Sciences*, 2010: 600-608.

Kusumastuti, Adhi, and Ahmad Mustamil Khoiron. *Metode Penelitian Kualitatif*. Semarang: Lembaga Pendidikan Sukarno Pressindo , 2019.

M.Rodriguez, Jessica. "Theories of Cognitive Development." n.d.: 1-12.

Munandar, Agus Aris. "Kajian Pengunjung Museum." *Museografia Vol.II*, 2008: 33-44.

Novak, Joseph D, and D Bob Gowin. *Learning How to Learn*. New York: Cambridge University Press, 1984.

Rafaeli, S. "Interactivity:from new media to communication." In *Sage annual Review of Communication Research Advancing;Communication Science*, by R.P Hawkins and J.M Wieman, 110-134. Beverly Hills, 1998.

- Rahmat, Pupu Saeful. *Penelitian Kualitatif*. 2019.
- Russick, John. "Making History Interactive." dalam *Connecting Kids to History with Museum Exhibitions*, D Lynn McRaney and John Russick, 241-264. New York: Routledge, 2010.
- Sandell, Richard. "Museums as Agents of Social Inclusion." *Museum Management and Curatorship*, 1998: 401-418.
- Sari, Novita. *Pengembangan Program Edukasi Museum Pergerakan Wanita Indoensia, Yogyakarta*. Yogyakarta: Skripsi Universitas Gadjah Mada, 2020.
- Slater, Dennis. "Visible Storage : the Glenbow experiment." *Museum International Storage Vol.47*, 1995: 13-17.
- Smith, K Mark. "What is education? a definition and discussion." *The encyclopedia of pedagogy and informal education*, 2015.
- Sutaarga, Mohammad Amir. *Pedoman Penyelenggaraan dan Pengelolaan Museum*. Jakarta, 1997.
- Tanudirjo, Daud Aris. "Museum Sebagai Mitra Pendidik ." *Museografia* , 2007: 15-29.
- Wahyuno, Hardi. "Peran Museum Tani Jawa Indonesia dalam Peningkatan Kinerja Desa Wisata Candran Bantul." *Jurnal Media Wisata Volume 13*, 2015: 189-203.
- Warrick, William R. *Contructivism : Pre- Historical to Post- modern*. George Mason University, n.d.
- Wood, Kay C, Harian Smith, and Grossniklaus Daurice. "Piaget's Stage of Cognitive Development ." *Emerging Perspective on Learning, Teaching and Technology* , 2001.

Sumber Online

Anonim.2022.Cambridge Dictionary . dalam <https://dictionary.cambridge.org/dictionary/english/interactive>. Diakses pada tanggal 13 Juli 2022

Anonim.2017.*The Story of The world's First Public Museum*. dalam <https://www.ashmolean.org/article/the-story-of-the-worlds-first-public-museum#:~:text=The%20world's%20first%20public%20museum%2C%20the%20Ashmolean%20in%20Oxford%2C%20is,Ashmolean%20Story'%20which%20opens%20today>. Diakses pada tanggal 18 Juli 2022

Anonim.2014.*The Ueropean Museum Network*. dalam <http://museums.eu/highlight/details/105317/the-worlds-oldest-museums>. Diakses pada tanggal 18 Juli 2022