

## TABLE OF CONTENTS

	iii
ACKNOWLEDGEMENTS	v
TABLE OF CONTENTS	vi
LIST OF FIGURES	viii
LIST OF TABLES	ix
INTISARI	x
ABSTRACT	xi
CHAPTER I INTRODUCTION	1
1.1 Research Background	1
1.2 Research Questions	1
1.3 Research Objective	2
1.4 Research Scope	2
1.5 Research Benefit	2
CHAPTER II LITERATURE REVIEW	3
2.1 Sports Prediction	3
2.2 Interaction Terms	4
CHAPTER III THEORETICAL FOUNDATION	6
3.1 Logistic Regression with Interaction Terms	6
3.2 Tree models	7
3.3 Interpretability of Machine Learning Models	8
3.3.1 Importance of Interpretability	8
3.3.2 Evaluation of Interpretability	8
3.4 Genetic Algorithm	8
CHAPTER IV RESEARCH METHODOLOGY	12
4.1 Research Description	12
4.2 Hardware and Software Specifications	12
4.3 Data Collection	12
4.4 Data Cleaning	14
4.5 Modeling Experiments	15
4.5.1 Original Logistic Regression	16
4.5.2 Logistic Regression with Interaction Terms	17
4.5.3 Original Genetic Algorithm	18

4.5.4 Proposed Modified Genetic Algorithm (Alternative 1: Mutation Function)	22
4.5.5 Proposed Modified Genetic Algorithm (Alternative 2: Fitness Function)	24
4.6 Validation	25
4.7 Evaluation	25
CHAPTER V IMPLEMENTATION	26
5.1 Data Collection	26
5.2 Data Cleaning	27
5.3 Modeling Experiments	29
5.3.1 Genetic Algorithm Functions	30
5.3.2 Proposed Modified Genetic Algorithm (Alternative 1)	31
5.3.3 Proposed Modified Genetic Algorithm (Alternative 2)	32
5.4 Validation	33
5.5 Evaluation	33
CHAPTER VI RESULTS AND DISCUSSIONS	34
6.1 Accuracy	34
6.2 Interpretability	35
CHAPTER VII CONCLUSION AND FUTURE WORK	38
REFERENCES	39