

DAFTAR ISI

PENGESAHAN	ii
PERNYATAAN BEBAS PLAGIASI	iii
NASKAH SOAL TUGAS AKHIR	iv
KATA PENGANTAR.....	v
UCAPAN TERIMA KASIH	vi
DAFTAR ISI.....	vii
DAFTAR TABEL	x
DAFTAR GAMBAR.....	xi
DAFTAR LAMPIRAN	xii
DAFTAR SINGKATAN.....	xiii
INTISARI	xiv
ABSTRACT	xv
BAB I PENDAHULUAN.....	1
1.1. Latar Belakang	1
1.2. Rumusan Masalah	3
1.3. Tujuan.....	3
1.4. Asumsi & Batasan	3
1.4.1. Asumsi	3
1.4.2. Batasan	3
1.5. Manfaat Penelitian.....	4
BAB II TINJAUAN PUSTAKA.....	5
BAB III DASAR TEORI.....	11
3.1. <i>Technology Acceptance Model (TAM)</i>	11
3.2. <i>Perceived Usefulness (PU)</i>	11
3.3. <i>Perceived Ease of Use (PEOU)</i>	12
3.4. <i>Attitude Towards Technology (ATT)</i>	12
3.5. <i>Behavioral Intention to Use (BI)</i>	13
3.6. <i>Self-efficacy (SE)</i>	13
3.7. <i>Complexity (C)</i>	13
3.8. <i>Partial Least Square – Structural Equation Modelling (PLS-SEM)</i>	13

3.9.	<i>Analisis Partial Least Square – Structural Equation Modelling</i>	14
3.9.1.	Spesifikasi Model	14
3.9.2.	<i>Outer Model</i>	15
3.9.3.	<i>Inner Model</i>	17
3.10.	<i>3d pen</i>	19
BAB IV METODOLOGI PENELITIAN		21
4.1.	Desain Penelitian	21
4.2.	Subjek Penelitian	21
4.3.	Tempat dan Waktu Penelitian	21
4.4.	Alat dan Bahan	22
4.5.	Hipotesis Penelitian	24
4.6.	<i>Flowchart</i> Penelitian	26
4.6.1.	Studi Literatur	26
4.6.2.	Perancangan Kuesioner	26
4.6.3.	<i>Pilot Study</i>	26
4.6.4.	Penyebaran Kuesioner	27
4.6.5.	Pengolahan Data	27
4.6.6.	Pembuatan Konstruksi Model Hasil Evaluasi	27
4.6.7.	Penarikan Hasil, Saran, dan Kesimpulan	27
BAB V HASIL DAN PEMBAHASAN		29
5.1.	Profil Responden	29
5.2.	<i>User Acceptance of 3d pen</i>	30
5.3.	Evaluasi <i>Outer Model</i>	31
5.3.1.	Evaluasi <i>Factor Loadings</i>	31
5.3.2.	Reliabilitas	32
5.3.3.	<i>Outer Collinearity</i>	32
5.3.4.	<i>Convergent Validity</i>	33
5.3.5.	<i>Discriminant Validity</i>	34
5.4.	Evaluasi <i>Inner Model</i>	35
5.4.1.	<i>Inner Collinearity</i>	35
5.4.2.	<i>Path Coefficient</i>	35
5.4.3.	<i>Effect Size (f^2)</i>	36

5.4.4.	<i>Relative Impact (q^2)</i>	36
5.4.5.	<i>Cross-validated Redudancy (Q^2)</i>	37
5.4.6.	<i>Coefficient of Determination (R^2)</i>	37
5.4.7.	<i>T-Statistic Bootstrapping</i>	38
5.5.	Pertimbangan Penggunaan <i>3d pen</i>	40
BAB VI PENUTUP		42
6.1.	Kesimpulan.....	42
6.2.	Saran	43
DAFTAR PUSTAKA		44
LAMPIRAN		47